

Design I ART

1312-001

Sul Ross State University

Schedule: M-W 9:00am - 11:50am

Location: Art Annex: Ceramics/Sculpture Building room 00101

Instructor: Gregory Tegarden

Contact: Office: FAB 010, 432-837-8405 or Art Annex, (Studio): 432-837-8280

gtegarden@sulross.edu. Please put "Design II" in the subject heading.

Office Hours: 8:00am – 9:00am M/T/W/TR or by appointment.

Final Exam/Critique: Tuesday, December 6th @ 8:00am. The time might change but the day is set in stone! All students must attend. No exceptions.

Text: None required, all reading material will be handed out.

Course Description:

This is a foundation course in two-dimensional design. We will explore problems that help develop understanding of and sensitivity to the use of two-dimensional design fundamentals. Additionally, we will focus on the analysis of concepts as a basis for drawing, painting, and printmaking. The intent of Design I is to explore the thought processes and sensibilities to working two-dimensionally through a series of assigned problems during the semester. Students are encouraged to explore their individual self-expression to its fullest within the context of each assignment and to develop competency in the execution of basic constructional and conceptual elements. A technical working vocabulary will be developed during the semester. All techniques that are required in assigned creative and technical problems will be demonstrated and discussed in class. The class will also incorporate color theory and the techniques used in completing a "finished" work of art.

Student Learning Outcomes:

1. Students will learn the basic fundamental elements and principles of design.
2. Students will be given a working vocabulary for the language of design.
3. Students will be exposed to the traditional as well as contemporary concepts of design.
4. Students will be given the opportunity to practice problem solving techniques utilizing design ideas and concepts to create two-dimensional visual works.
5. Students will develop problem-solving skills through the practice of artistic processes and procedure including concept development, planning/sketching, exploration of materials, and composition.
6. Students will learn the concepts of color theory in developing and finishing each project.
7. Students will critically discuss (critique) their own artwork as well as the artwork of others.
8. Students will achieve the above listed goals and objectives through good craftsmanship and working habits.

Evaluation:

You will be graded on participation, which includes work related in the upkeep of the studio and in class discussions. Details and demos on each assignment will be presented when assigned.

- **Participation 15%**
- **Sketchbook and portfolio 15%**
- **Projects 70%**

Design I is a performance based studio art class. In addition to attendance, participation, and sketchbooks, the projects make up the majority of the final grade. Each project will be based upon the visible attainment of skills and knowledge as presented in completed works during critiques. Critiques will be held at designated times throughout the semester. Criteria for the evaluation and the critique of completed work shall include craftsmanship, creativity, concept, quality and completeness. Craftsmanship issues will include aesthetics, attention to detail, technical ability and integrity of design. Each project will be graded on a scale of 0 to 100 after it is completed, critiqued and presented to the professor by the student. The last days of class will be cleaning days for which you will receive participation grades. In addition to studio maintenance and cleanliness, students will also be evaluated on their attitudes and their ability to respect and work well with others while maintaining a safe work environment in the studio.

ASIDE: There will be opportunities to earn extra credit by attending art events.

RULES AND EXPECTATIONS:

- Students will be expected to have a sketch/notebook every day in class with a writing implement. The sketch/notebook will hold all class handouts student's notes and sketches. Students arriving without a notebook may be recorded as absent. We will not wait as students go to get sketch/notebook or pencils. Taking careful notes during demonstrations and using them will greatly improve a student's success. Sketching is also a good practice for a student to implement into their making process.
- Completion of all projects assigned.
- There will be a critique given after each project- attendance is mandatory. Failure to attend class on critique days is excusable only in cases of dire emergency i.e., severe illness or a death in the family. Students missing a critique should expect their grade to be lowered a full grade.
- Studio Safety and Hygiene: we will read, sign, and hand in the student agreement. Safety is of the utmost importance in this class. I reserve the right to send any student out of class if seen engaging in unsafe practices. The student will receive an unexcused absence for that day. SAFETY
- No open toed shoes will be allowed in the studio.
- All students are required to clean up their work areas before leaving the studio and do other studio cleaning as necessary. At the beginning of the semester all students must be checked off before leaving class.
- Students will be required to clean up after themselves and will be held responsible for the care of tools and facilities. This responsibility will include the following: making sure work areas is clean when finished, making sure tools are clean have been returned to their proper locations before leaving the studio and reporting any damage of tools or facilities to professor.

- This class will involve work in the studio **outside** of class time.
- Students will have access to the studio from 8:30 a.m. till 12:00 midnight. Student names will appear on an access list located at U.P.D. The last one out will turn off the lights and the doors are shut and locked. For safety reasons please do not bring children or pets to the studio.
- The building will be open nights and weekends. Check on the front door or with me for more details.
- No tools shall be removed from the Sculpture annex under any circumstances or for any reason. Any removal of tools will be viewed as theft and the student will be dropped from the class with no questions asked.
- All work, tools and other belongings, must be removed from the studio the last day of finals week by noon. (In the summer session by the end of the day of finals). The studio will be cleaned and remaining personal belongings and work may be thrown out.
- Students are welcome to bring sodas and snacks to class but students will be required to clean up after themselves. Students will be held responsible for picking up after themselves, please don't leave cups, bottles and wrappers laying around...If students cannot handle the responsibility of cleaning the privileges will be revoked.

Attendance:

- According to the student handbook, 1 absence is equal to 55 minutes...our class meets for 2 hours and 50 minutes... thus missing a whole class is 3 absences. 6 absences result in you being dropped from the course with a grade of "F" as per university policy... Upon the 4th unexcused absence you will be dropped one letter grade. Upon the 5th unexcused absence you will be dropped another letter grade. And upon the 6th unexcused absence you will be dropped yet another letter grade. Plain and simple...Attendance is crucial to your survival in this course.
- If you must miss a class for a school-related activity, the absence must be discussed (and arrangements made regarding coursework) prior to the absence. If you must miss a class for an emergency or illness, please contact me by email or phone as soon as possible and provide documentation (such as a doctor's note). Late work will not be accepted, unless you have contacted me about extenuating circumstances before the due date. Extenuating circumstances will be considered on a case-by-case basis.
- **Arriving to class on time is essential. Being late three times will count as an unexcused absence.**
- **Students are expected to attend the entire class time unless they have made prior arrangements with me in advance. Students who leave early or get up and leave class for any other reason without notifying me will be counted as absent for that day.**
- There will be no "make-up" work allowed unless your name appears on the explained absence list. It will be the student's responsibility to contact the professor and make the necessary arrangements.

Cheating:

- Plagiarizing, cheating, or any other dishonest behavior in the classroom will not be tolerated. Rules and regulations regarding plagiarism, dishonesty, and other issues concerning classroom participation can be found in University Rules and Regulations and Student Handbook. A student found to be engaging in these activities will be penalized to the full extent of university policy.
- My recommendation about cheating, is **DON'T** do it. It is not worth it! In my opinion, academic honesty is of the utmost importance. My personal policy is to give you a

failing grade in the course if you are caught cheating on an examination or plagiarizing in a paper. My advice to you is to do the best you can on your own. When in doubt about how to reference information from outside sources, please ask my advice. I am more than happy to help you.

Phones and such:

- **Interruptions due to electronic devices will not be tolerated...this includes text messaging! Turn phones OFF! The only exceptions will be emergency personnel and official university business.**
- **Earbuds are not allowed during class time for safety reasons.**

ADA NEEDS:

- It is Sul Ross State University policy to provide reasonable accommodations to students with disabilities. If a student would like to request such accommodations because of a physical, mental, or learning disability, please contact the ADA Coordinator **Mary Schwartze** in the Ferguson Hall, room 112 or call (432) 837-8203. Email mschwartze@sulross.edu. Please relate all requests for special accommodations to the instructor by the third class period.

MATERIALS & SUPPLIES

Tools and materials may include the following and probably some other stuff:

- Sketchbook (**11"** x **14"**), any assignment turned in any smaller than this will not be accepted for credit.
- Metal ruler, **18"** minimum
- Drawing pencils (a variety such as HB, **2B**, **6B** or ebony)
- Black sharpie markers (at least one ultra fine and one thick)
- Erasers-Pink Pearl and a Rubber Cement Eraser or Gum Eraser
- Elmer's glue
- Black construction paper (approximately **4** sheets).
- Exacto knife and blades
- Scissors/other cutting tools.
- Compass (optional but you will find it useful)
- Start collecting magazines, inspiring photos, imagery right away.(read with scissors)
- Portfolio (find away to hold projects **11"**x**14"**flat)
- Small container to carry supplies
- *Matt board (white: a full sheet approx. **30"** x **40"** - not foam core board which is about **1/4** thick)
- *Acrylic paints (quality brand such as Liquitex, Grumbacher, Van Gogh, or Windsor Newton)... Cadmium yellow, cobalt blue, Naphthol crimson or cobalt blue, Titanium white, and mars black.
- ***1"**Flat paint brush for acrylic paints

Additional supplies may be needed... the * indicates needed by mid term.

Please note that this syllabus is subject to change.

Design I

Calendar/Assignments

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WEEK 1	Introduction:
8/22	Syllabus review and "Quick Fire" Challenge
8/24	introduction to the Elements of Art. Line, project 1...Homework
WEEK 2	Line Project 1
8/29	Studio work.
8/31	Critique line project...introduction on Shape, project 2
WEEK 3	Shape Project 2...
9/5	Studio work...
9/7	Critique Shape Project 2...introduction on Form, Project 3
WEEK 4	Form Project 3
9/12	Studio work...
9/14	Studio work...
WEEK 5	Form Project 3 and Space Project 4
9/19	Critique Form Project 3...introduction on Space, Project 4
9/21	Studio work...
WEEK 6	Space Project 4 and Color Project 5
9/26	Critique Space Project 4...introduction on Color, Project 5
9/28	Studio work... Color wheel homework
WEEK 7	Color Project 5
10/3	Studio work... Homework due
10/5	Studio work...
WEEK 8	Color Project 5 and Texture, Project 6
10/10	Critique Color Project 5...introduction on Texture, Project 6
10/12	Texture (Value) homework
WEEK 9	Texture, Project 6
10/17	Studio work... Homework due
10/19	Critique Texture, Project 6. Introduction to The Principles of Design.
WEEK 10	Emphasis and Movement, Project 7
10/24	Studio work...
10/26	Critique Emphasis and Movement, Project 7. Introduction to Balance, Project 8.
WEEK 11	Balance, Project 8.
10/31	Studio work...
11/2	Critique Balance, Project 8.. Introduction to Pattern, Repetition and Rhythm, Project 9.
WEEK 12	Pattern, Repetition and Rhythm, Project 9.
11/7	Studio work...
11/9	Critique Texture Project #5. Introduction Unity and the Object project #10.
WEEK 13	Unity and the Object.
11/14	Studio work... Learn to mat
11/16	Studio work... Learn to build a frame.
WEEK 14	Unity and the Object.
11/21	Studio work...
11/25	Thanksgiving Break
WEEK 15	Finishing framing and clean
11/28	Studio work...Clean!
11/30	Studio work...Clean!

Week 16

12/6 Final Critique Tuesday at 8:00 a.m. Portfolio Due.

*Dates subject to change.